

The Desert's  
YOUTH theatre



PROUDLY PRESENTS



**This Is The Whole Story!**

Shrek Jr is presented through special arrangement with Music Theatre International (MTI).  
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*May 2017 @ McCallum Theatre*

# EDUCATIONAL SUPPORT MATERIALS by CHILDRENS PLAYTIME PRODUCTIONS

## WORD LIST

As used in *SHREK the MUSICAL JR.*,

Researching the definitions of some or all of these words may be beneficial to students' understanding and edification.

<u>WORD</u>	<u>DEFINITION/SYNONYMS may be researched and written in this column</u>
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Abomination	
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Adventure	
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Alter	
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Army Cot	
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Asinine	
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Banished	
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Bare Essentials	
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Beast	
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Bi-polar	
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Bog	
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Boredom	
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Brimstone	
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Britches	
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Cardio	
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Cesspit	
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Chamber Pot	
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Champion	
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Chandelier	
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Conform	
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Cookie Cutter	
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Crackpot	
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Curse	
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Cushy	
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## EDUCATIONAL SUPPORT MATERIALS by CHILDRENS PLAYTIME PRODUCTIONS

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**Decree**

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**Deed (2 definitions)**

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**Destiny**

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**Devastation**

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**Digging on each other**

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**Dragon**

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**Dragon Keep**

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**Dump**

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**Endured**

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**Enormous**

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**Escape**

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**Evicted**

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**Expendable**

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**Fairytale**

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**Flashback**

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**Freaks**

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**Fruitcakes**

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**Gingerbread**

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**Glandular Condition**

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**Gothic**

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**GPS**

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**Gutter**

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**Halfling**

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**Heinie**

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**Hideous**

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**Hocus Pocus**

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## EDUCATIONAL SUPPORT MATERIALS by CHILDRENS PLAYTIME PRODUCTIONS

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Hot Plate

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Hulking

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Impersonating

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Incinerated

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Instincts

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Intimidating

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Isolation

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Jabbering

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Kingdom

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Knight

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Lord

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Magnet

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Mime

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Monorail

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Mulch

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Ogre

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Parfaits

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Perils

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Phases

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Pheromones

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Pinata

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Pitchforks

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Pitfalls

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Pondering

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Princess

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Puppet

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## EDUCATIONAL SUPPORT MATERIALS by CHILDRENS PLAYTIME PRODUCTIONS

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Quest

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Raffle

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Rescue

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Rules

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Scorches

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Slay (Dragon)

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Solitary

---

Stalwart

---

Steed

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Stepford

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Strictures

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Subjects

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Swamp

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Torn Asunder

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Torture

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Towering Colossus of  
Moxie

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Travel

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Tread

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Unorthodox

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Unsavory

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Upshot

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Vamping

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Vandal

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Whiney

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Whirlwind

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## FUN FACTS AND BACKGROUND INFORMATION

### WILLIAM STEIG

- Shrek is based upon a picture book written and illustrated in 1990 by American author and cartoonist William Steig.
- William Steig was born on November 14, 1907 in Brooklyn, New York City, New York. He died on October 3, 2003 in Boston, Massachusetts.
- In addition to being a writer and illustrator of children's books, Steig was also a sculptor and cartoonist – indeed, he was at one time dubbed “The King of Cartoons”.
- As an illustrator and cartoonist for *The New Yorker* magazine starting in 1930, Steig created in excess of 100 magazine covers and well over 1500 illustrations.
- In later life (beginning in 1968 when he was 61 years old), Steig shifted primarily to writing and illustrating children's books where he also achieved considerable success and acclaim.
- From age 61 through his death at age 95, Steig wrote over 30 children's books.
- Steig's most notable works were a series of picture books created about *Doctor De Soto* (1982-1992), his book *Sylvester and the Magic Pebble* (1969), *Abel's Island* (1976) and, of course, *Shrek* (1990).
- *Sylvester and the Magic Pebble* won Steig the Caldecott medal in 1970.
- *Doctor De Soto* won Steig the National Book Award for Picture Books in 1983 and, based upon a film adaptation of the book, an Academy Award Nomination for Best Animated Short Film and the CINE Golden Eagle Award in Education.
- Other accolades for Steig include Newbery Honor Books, Christopher Awards, the Irma Simonton Black Award, the William Allen White Children's Book Award, the American Book Award, the Premio di Letteratura per l'infanzia (Italy), the Silver Pencil Award (the Netherlands), and the Prix de la Fondation de France. In addition, Steig received two Hans Christian Andersen Medals (1982 for Illustration and 1988 for Writing).

### SHREK

- The name "Shrek" is derived from the German word Schreck, meaning "fright" or "terror".
- *Shrek* first appeared in the original picture book written and illustrated by William Steig in 1990.
- Shrek (the character), received a star on the Hollywood Walk of Fame on May 21, 2010. In June of that year, he was named 15<sup>th</sup> of the 100 Greatest Characters of the last 20 years by Entertainment Weekly.
- Steven Spielberg purchased the rights to Shrek in 1991. At the time, it was envisioned that Bill Murray would voice Shrek; in 1996, when production on the movie began, it was Chris Farley who was actually selected as Shrek. However, it was Mike Myers that ultimately became synonymous with Shrek due to the unfortunate and untimely death of Chris Farley.

## UNDERSTANDING ADAPTATIONS

This section may be used as part of a lesson plan structure that introduces the concept of adaptations.

Whenever a literary work is transformed for stage, television, screen, and nowadays even video games, there are typically changes that are made to the content of the original work. These changes represent adaptations. Many of these changes come about by necessity; others result from the new author's (the person preparing the adaptation) vision and interpretation.

The story of *SHREK* has been adapted over and over throughout the years, including: movies – *Shrek* (2001), *Shrek 2* (2004), *Shrek the Third* (2007), *Shrek Forever After* (2010); musicals – *Shrek the Musical* (2008), *Shrek the Musical, Jr*; videogames - and more). While specific details change from version to version, there are common themes that run through the versions and make them *SHREK*.

Because of this variation in the nature of the adaptations made to the basic story, *SHREK* provides a wonderful opportunity for children to see how different visions of the same original theme can each provide wonderfully entertaining end products.

Childrens Playtime Productions' *SHREK the MUSICAL JR* is an adaptation that provides another vision of that same work.

Plays, like movies and television, serve as models for a creative response to literature by allowing students to look at the way movement, scenery, and speech operate to bring a narrative to life. Where time and resources permit, many useful class exercises may be endeavored by undertaking to have the students who will attend (or have attended) CPP's *SHREK the MUSICAL JR* also watch one or more of the movie versions, as well as reading the story and watching video performances (available on YouTube as well).

In addition to strengthening reading and comprehension skills, upon completion, students may strengthen critical thinking, reasoning, writing and communication skills by comparing and contrasting the different versions.

## **PROPOSED EXERCISES**

### **WHAT'S THE DIFFERENCE?**

Either before or after attending CPP's production of *SHREK the MUSICAL JR*, classes may review one or more of the above versions. Through discussion or written assignments, students may then be asked to compare and contrast the different versions, noting similarities and differences in story lines and other factors. Students may also be asked to explore why they think the different authors may have made the changes that they did to the other works seen or read.

### **WHAT WOULD YOU DO?**

As a creative writing exercise, students may be asked to develop their own adaptation – alone or in groups – of the *SHREK* story. In conjunction with this assignment, students may be asked to explain why they make the changes that they do. As an added challenge, students may be encouraged to develop their own character that Shrek encounters in the course of their adaptation.

### **EVERYBODY'S A CRITIC**

A review tells what someone liked or didn't like about a book, play or a movie.

In this exercise, students may discuss or write a review about CPP's *SHREK the MUSICAL JR* play. In addition, or alternatively, students may discuss or write comparative reviews about one or more of the different versions of *SHREK the MUSICAL JR*, or just about the version that they liked the best, while separately stating their reasoning as to why they liked that version over the others.

Guiding topics to prepare a review include:

1. My favorite version of *SHREK the MUSICAL Jr* is:
2. I like it because:
3. My favorite part was:
4. I didn't like the part when:
5. The character I like the best was:
6. That character was my favorite because:
7. The character I didn't like at all was:
8. I didn't like that character because:
9. I did or did not like the sets because:
10. I did or did not like the costumes because:
11. I did or did not like the props because:
12. If I could, I would change \_\_\_\_\_ about the play because:

### **DID YOU GET THAT?**

The questions on the next page may be used to review students' comprehension skills after attending the CPP performance. Alternatively, the following questions may be used prior to attending the CPP performance by basing responses upon the original *SHREK* story. In this latter regard, a further exercise of interest may be to answer the questions separately with respect to each of the versions and then note particularly how the answers differ among the versions.



## DID YOU GET THAT? (QUESTIONS)

1. At what age did Shrek have to leave his childhood home? Why?
2. Where did Shrek end up living on his own?
3. What (Who) disturbs Shrek's quiet, solitary life? Why?
4. Where does Shrek have to go and who does he need to talk to in order to restore his peace?
5. What creature does Shrek run into as he goes to get his land back? Describe what happened.
6. Who is Lord Farquaad torturing just before Shrek arrives? Why? Does he get what he wants?
7. What does Shrek agree to do for Farquaad? What does Shrek get out of it? How about Farquaad?
8. Who do we meet in flashback sequence in the tower? Who is she waiting for to rescue her?
9. From what has the above person developed expectations for being saved and living the rest of life?
10. While Shrek goes off to the tower, Donkey meets a group of? Why are they there? Who else is?
11. What does the creature guarding the tower confide in Donkey about? Why is Donkey not killed?
12. Why weren't the others killed by the creature guarding the tower?
13. When Shrek returns, how do he and Donkey defeat and escape from the creature?
14. What does the princess demand Shrek do once they escape the tower? How does she react? Why?
15. What does the princess demand they do when she realizes it is almost sunset the first time?
16. The princess helps someone solve a problem in the morning – Who? What problem? How?
17. What gifts does the princess have for Shrek and Donkey when they wake up the next morning?
18. The second evening, the princess decides to wait until the next day to meet Farquaad – Why?
19. What food item is Shrek excited to share with the princess? From what are they made?
20. The princess has a secret, what is it? Who finds out about it accidentally and how?
21. Why does Shrek get angry with the princess and then run off and get Farquaad?
22. What does the princess insist her and Farquaad do that day instead of waiting? Why?
23. Does Shrek get over his anger with the princess? How? What does he do then?
24. Does the princess marry Farquaad?
25. What happens to the princess after she marries Farquaad?
26. What does the princess need to have happen to reverse the subject of answer to question 20?
27. Does it happen with Farquaad? Does it happen with anyone? What is the result?
28. What is Farquaad's reaction when he sees the princess after she goes and comes back?
29. At the wedding, we find out the reason Farquaad has the physical characteristic he does – what is the characteristic and what is the reason?
30. (Bonus question) Who is Farquaad's father?
31. What threat does Farquaad make to the princess? How does that work out for him?
32. In the end, does the princess find what she was looking for? Who else?

## SYNONYM EXERCISE

Connect each of the words in the left column with the best synonym in the right column.

Quest	Unusual
Evicted	Talking
Heinie	Fate
Incinerated	Rules
Whine	Pants
Raffle	Complain
Decree	Behind
Destiny	Adventure
Enormous	Title
Hocus Pocus	Burned
Britches	Edict
Strictures	Stages
Rescue	Ugly
Curse	Magic
Phases	Huge
Jabbering	Save
Pondering	Thinking
Deed	Banished
Hideous	Spell
Unorthodox	Drawing

# FILL IN THE \_\_\_\_\_ (BLANK) EXERCISE

Using words from the list below, fill in the blanks of the sentences that follow.

Swamp	Rescue	Princess	Parfaits	Parents
Handsome	Gumdrop	Beast	Fairytale	Incinerated
Lava	Curse	Duloc	Fiona	Tower
Donkey	Seventh	Knights	Marry	Ogres
Cookie	Onions	Dragon	Gingerbread	Love's True Form
Backup	Helmet	Beautiful	Sunset	Him
Pitchforks	Torture	Guards	Layers	Brimstone
Keep	Prince	Disgusted	Birthday	Redhead
True Love's Kiss	Tread	Delicious	Deed	Digging
Lord	Overhears	King	Happily Ever After	Farquaad

- On his \_\_\_\_\_, Shrek was sent away from home by his \_\_\_\_\_ and told to watch out for men with \_\_\_\_\_ because it's a Big, Bright, \_\_\_\_\_ World! But not for \_\_\_\_\_.
- Shrek made his home in a \_\_\_\_\_ where no one dared to \_\_\_\_\_ until \_\_\_\_\_ creatures were banished there from \_\_\_\_\_ by \_\_\_\_\_.
- On his way to get his land back, Shrek ran into a \_\_\_\_\_ who was being chased by \_\_\_\_\_.
- Lord Farquaad needed to \_\_\_\_\_ a princess so that he could become \_\_\_\_\_.
- In order to find a princess, Farquaad sought information from the \_\_\_\_\_ and used devices of \_\_\_\_\_ along with threats to pull off its \_\_\_\_\_ buttons if answers weren't given.
- Farquaad was told of a fiery \_\_\_\_\_ princess locked high in a \_\_\_\_\_ that was surrounded by hot, boiling \_\_\_\_\_ and guarded by a \_\_\_\_\_.
- Lord Farquaad makes a deal with Shrek: the \_\_\_\_\_ to his swamp in exchange for Shrek rescuing \_\_\_\_\_ and bringing her to Farquaad.
- Explaining to Donkey how \_\_\_\_\_ are complicated, Shrek compares them to \_\_\_\_\_ because they each have \_\_\_\_\_; Donkey suggest comparing to \_\_\_\_\_ because they have layers also, but are \_\_\_\_\_.
- When Donkey and Shrek arrive at the Dragon's \_\_\_\_\_ it smells of \_\_\_\_\_.
- Shrek finds a \_\_\_\_\_ and puts it on for protection as he goes to \_\_\_\_\_ the princess; meanwhile, Donkey discovers some \_\_\_\_\_ who are trapped there by the Dragon.
- These Knights were not \_\_\_\_\_ by the Dragon is because they could sing \_\_\_\_\_.
- Princess Fiona expected to be rescued by a \_\_\_\_\_ Prince – just like in the \_\_\_\_\_ she read.
- Unknown to anyone, Princess Fiona is under a \_\_\_\_\_ in which she changes from a beautiful princess into a horrible, ugly \_\_\_\_\_ each night at \_\_\_\_\_.
- To break the spell, Princess Fiona must experience \_\_\_\_\_ at which point she will take \_\_\_\_\_!
- Shrek \_\_\_\_\_ Fiona telling Donkey that Princess and Ugly can't go together.
- Donkey realizes that Shrek and Fiona are \_\_\_\_\_ on each other and convinces Shrek to try to stop Fiona from marrying Farquaad.
- After they are wed, Farquaad is \_\_\_\_\_ when he sees that Fiona changes to an Ogre at sunset.
- Shrek and Fiona realize they were meant to be together as Ogres and live \_\_\_\_\_.

# WORD SEARCH

R	A	B	E	I	F	D	E	D	S	I	P	P	B	S
G	E	R	B	R	N	V	E	T	R	I	R	A	R	W
S	G	I	E	Y	I	C	R	C	T	O	D	R	I	A
O	S	A	L	C	N	I	I	C	R	A	L	F	M	M
N	K	E	T	E	C	I	H	N	A	E	I	A	S	P
I	O	E	C	T	D	F	T	U	E	G	E	I	T	U
O	D	G	U	N	O	N	Q	S	R	R	L	T	O	P
N	H	R	A	R	I	R	A	E	E	T	A	S	N	P
B	E	E	K	R	A	R	A	H	S	D	T	T	E	E
S	U	S	T	F	D	I	P	C	C	F	Y	S	E	T
C	R	A	C	K	P	O	T	T	U	K	R	E	A	D
S	U	O	E	D	I	H	U	I	E	U	I	U	N	E
K	I	N	G	D	O	M	L	R	C	W	A	Q	O	E
E	R	U	T	R	O	T	H	B	O	R	F	L	I	D
T	H	G	I	N	K	S	D	O	N	K	E	Y	F	D

-----!

BRIMSTONE

CRACKPOT

DEED

DRAGON

FARQUAAD

HIDEOUS

KNIGHT

ONION

PRINCESS

RESCUE

SWAMP

BRITCHES

CURSE

DESTINY

EVICTED

FIONA

INCINERATED

LORD

PARFAITS

PUPPET

SHREK

TORTURE

CHANDELIER

DECREE

DONKEY

FAIRYTALE

FREAK

KINGDOM

OGRE

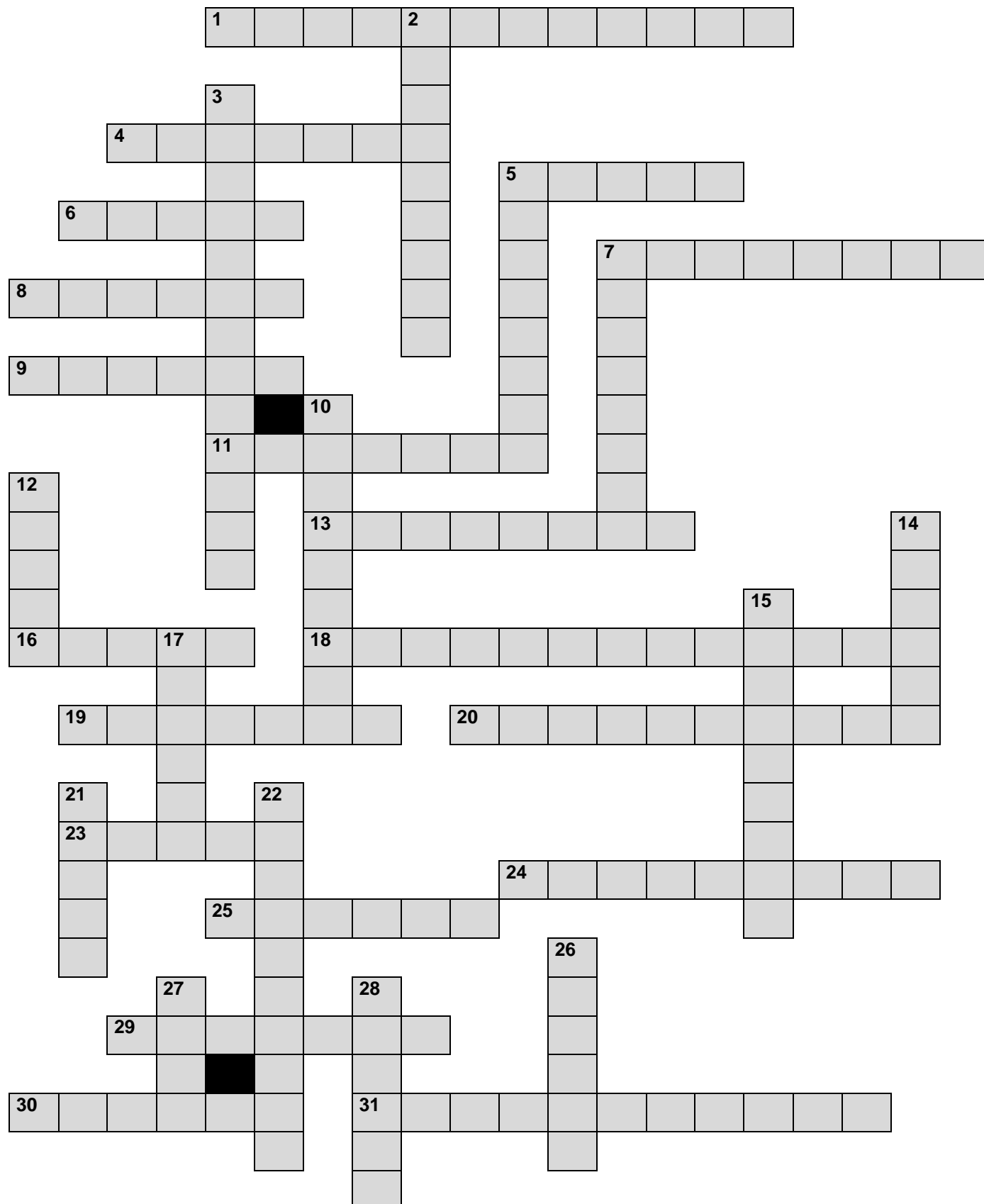
PITCHFORKS

QUEST

STRICTURES

FIND EACH OF THE ABOVE WORDS IN THE BOX. THE WORDS MAY APPEAR HORIZONTALLY, VERTICALLY, OR DIAGONALLY, AND MAY APPEAR IN FORWARD OR REVERSE DIRECTION. ONCE YOU HAVE FOUND ALL THE WORDS, THE REMAINING LETTERS IN THE BOX WILL SPELL OUT THE MYSTERY PHRASE.

# CROSSWORD PUZZLE



**S H R E K   T H E   M U S I C A L   J R**

## CROSSWORD PUZZLE CLUES

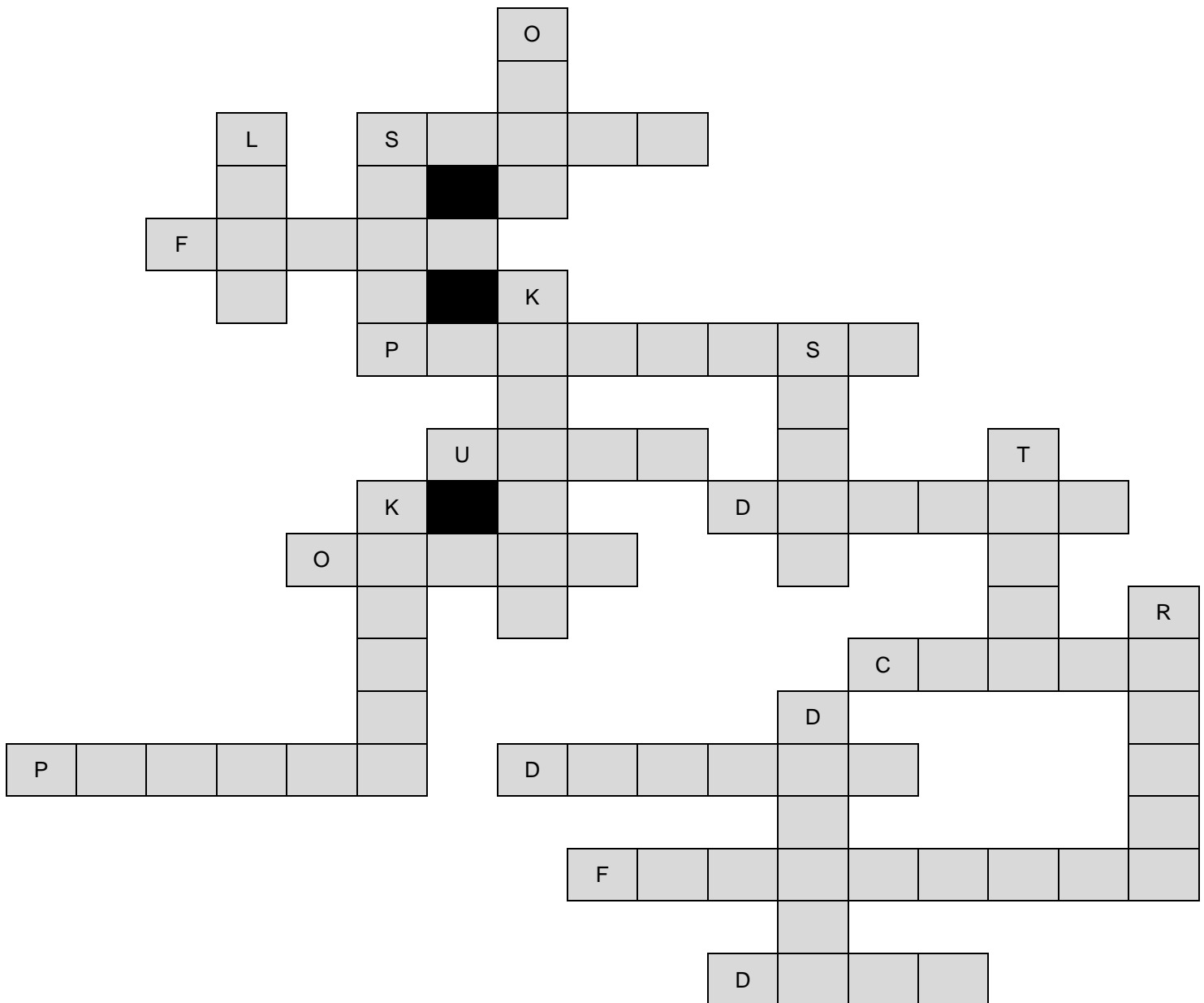
### CLUES ACROSS

1. He needs to get married so that he can become King (2 words)
4. The length of time that the dragon intends to keep Donkey captive.
5. Shrek had to leave home when he was this age
6. The maiden which Shrek must rescue is being held in this type of structure.
7. The food item with layers that Donkey thinks is the most delicious thing in the world.
8. The structure in which is held the maiden that Shrek must rescue is guarded by this type of creature.
9. Shrek finds one of these protective hats and puts it on before going to rescue the princess.
11. Donkey is surprised by these people in the dragon's keep; they are there because they sing backup.
13. This fairytale creature is ugly – but not.
16. Donkey accidentally discovers that the Princess has had this placed upon her.
18. Shrek agrees to rescue her so that he can get his land back.
19. What everyone in Duloc must do if they do not want to be banished.
20. Shrek is warned by his parents to watch out for men carrying these.
23. This creature is Wicked – but not.
24. The world is big, bright and this according to the Shrek story.
25. The food item with layers to which Shrek tries to compare himself.
29. The princess is very gifted at this sport.
30. What Shrek is chosen as the winner of because he is expendable.
31. This cookie that is tortured to get information is made of this.

### CLUES DOWN

2. The creatures that are banished to Shrek's land are from this type of story.
3. What the princess needs in order to break the curse and become beautiful (3 words)
5. These ogre treats are made of squirrel gizzards and mulch.
7. This fairytale creature refuses to grow up.
10. The rats refuse to follow this character.
12. The name of the Kingdom in which Shrek's land is located.
14. The fairytale creatures are also referred to as this, but they accept it with honor!
15. His nose grows when he tells a lie.
17. The time of day when the Princess changes to a "beast so hideous and ugly".
21. Where Shrek built his home as an adult.
22. What Shrek drops onto the dragon that allows them to escape with the princess.
26. Shrek's annoying travel companion.
27. This creature is Big and Bad – but not.
28. What Shrek is (2 words).

# WORD PUZZLE FOR YOUNGER GRADES



**S H R E K T H E**

**M U S I C A L J R**

Fill the words below into the correct spaces in the puzzle above. The first letter of each word is started for you.

Curse  
Fairytale  
Ogre  
Shrek

Decree  
Freak  
Onion  
Story

Deed  
Kingdom  
Princess  
Swamp

Donkey  
Knight  
Puppet  
Tower

Dragon  
Lord  
Rescue  
Ugly

## DID YOU GET THAT? (ANSWERS)

The answers provided below are as they relate to CPP's adaptation of SHREK THE MUSICAL JR. The shortest correct answers are provided below; teachers are encouraged to have their classes provide more detailed answers where applicable. There may likely be other answers to these questions that relate to one or more of other versions of SHREK as well. Students may be asked to provide answers to these questions in relation to other versions they study in conjunction with seeing the play.

1. Shrek had to leave home at age 7 – as all ogre children have to do.
2. He was told to find a cozy cesspit, a place no one would ever dare to tread – he chose a swamp that happened to be at the outskirts of the Kingdom of Duloc.
3. Shrek's solitary life is disturbed when the Guards from Duloc escort all of the fairytale creatures into the swamp. The creatures have, by decree of Lord Farquaad, been banished from the Kingdom of Duloc proper for being freaks and not conforming with the picture of the ideal citizen of Duloc that Lord Farquaad was trying to create.
4. Shrek needs to travel to Duloc and speak with Lord Farquaad in order to convince him to remove the fairytale creatures and give him his swamp back.
5. While Shrek is lost trying to get to Duloc, he is accosted by Donkey who is trying to escape from the Duloc guards who, in turn, are trying to capture and arrest/banish him as well. The guards have deemed Donkey to be an unsavory beast and a freak because he talks. The guards threaten to arrest Donkey and Shrek (pursuant to the same decree that caused the fairytale creatures to be banished) but Shrek saves them both by scaring the guards away. He then lets Donkey come with him to Duloc.
6. Lord Farquaad is torturing Gingy, the Gingerbread cookie, just before Shrek arrives. He is doing this because he thinks that Gingy knows where Lord Farquaad can find a princess to marry and, so, he is trying to get the information from Gingy. By bringing out devices of torture and threatening Gingy's gumdrop buttons, Farquaad does finally get Gingy to tell him about Princess Fiona locked in a tower surrounded by hot boiling lava and guarded by a fire-breathing dragon.
7. Shrek agrees to go and rescue Princess Fiona and bring her back for Farquaad to marry. In return, Farquaad agrees to give Shrek the deed to the land on which his swamp is situated so that Shrek can kick the fairytale creatures out himself. As for Farquaad, he gets the Princess without having to do or risk anything himself. As for why he wants to marry the princess in the first place – by marrying her he can become a King instead of just a Lord.
8. We meet three versions of Princess Fiona – a Young Fiona shortly after she is put into the tower on her 7<sup>th</sup> birthday; a Teen Fiona who has been reading and studying the storybooks and is still certain she will be rescued by her knight in shining armor; and, Princess Fiona of current time who, though frustrated at the delay, still believes her Prince Charming will come.



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9. Princess Fiona has spent her entire time in the tower reading all of the stories of all of the fairytale princesses and, thus, believes her happy-ever-after is coming just like they got theirs!
10. Donkey meets a group of Knights who had previously come to try to rescue the princess in the tower. The other creature Donkey meets is the fire-breathing dragon protecting the princess.
11. Dragon confides in Donkey that she does not like her job – she is just a glorified babysitter and no one ever wants her or even to rescue her. She is sad and bitter. Donkey is not killed because he expresses compassion for the Dragon and tries to explain he is not like the others and has no interest in the princess. Dragon mistakes Donkey's words as him being interested in and wanting her. As a result, she expects Donkey to stay with her - forever!
12. Most of the Knights that came to rescue the princess were incinerated by the Dragon. These Knights, however, were allowed to live because they could sing backup!
13. Shrek and Donkey defeat the Dragon and escape with Princess Fiona when Shrek cuts the rope holding a gothic chandelier in the air and causes it to fall on top of the Dragon – temporarily knocking her out long enough for them to get away.
14. She demands that he remove his helmet so that she can see the face of her rescuer (whom she believes to be her True Love) and so that they can kiss as they do in the stories that she read by candlelight all her life. When she sees that Shrek is an Ogre, she is shocked, but mostly disappointed. This does not match the picture she envisioned from the stories of her perfect rescue and ever-after. It was supposed to be a handsome and brave Prince Charming type.
15. Before getting very far away from the tower, Princess Fiona realizes that it is almost sunset and she demands that they find a place to camp (a cave) for the night.
16. Princess Fiona is in a much more cheery mood the next morning as the Pied Piper happens to pass her and laments that the rats will not follow him in any sort of order. Princess Fiona suggests he change his tune and, with little effort, gets the rats to fall in line and behave – even for Pied Piper.
17. Princess Fiona has gathered a basket full of berries to eat as they continue to Duloc. She has also made both Shrek and Donkey a chain of daisies to wear.
18. This is suggested subtly in the story, but Princess Fiona and Shrek have both started to realize they have a lot in common and may, actually, like each other. She decides to spend time getting to know Shrek better – after all, she's waited all her life for True Love, what's one more night?
19. S'mothers! They're like S'mores but made of Squirrel Gizzards and Mulch!
20. She is cursed! A spell was cast upon her by a witch when she was a little girl: by day one way, by night another, this shall be the norm; until you find True Love's first kiss, and then take Love's True form. Donkey finds out about it accidentally when he thinks Fiona and Shrek are talking together in a barn and walks in to find Princess Fiona in her other, after-sunset form – that of a "horrible, ugly beast" (actually an Ogre).
21. Shrek overhears Donkey and Princess Fiona talking as she is explaining how she doesn't think anyone could ever love her when she looks like a horrible ugly beast since that is not anyone's

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image of a princess. Shrek hears her say Princess and Ugly don't go together and thinks Fiona is talking about how it cannot work between her and Shrek because he is ugly and she's a princess. This happens just as Shrek was about to courageously tell Fiona that he cared about her and wondered if she cared about him as well. When he thinks she is disgusted by him, he runs off to get Farquaad to get her out of his way sooner.

22. Princess Fiona is concerned that if she lets another sunset happen before getting married then Lord Farquaad might see her in her other form and not go through with the wedding. Because she is still hoping that he is her True Love (though inside questioning it because of Shrek), she wants to rush the wedding (and the Kiss) so that she can transform once and for all into a beautiful princess and be married to a King to live happily ever after – just like in the stories.
23. Shrek finds out, through Donkey, that he was mistaken about Princess Fiona's conversation and that he was not the horrible, ugly beast she was talking about. He realizes that he has to go to her and try to tell her he loves her before it is too late. With Donkey's help, as well as the other Fairytale Creatures, they develop a plan!
24. Yes, Princess Fiona does technically marry Lord Farquaad – BUT, they do not share a kiss before Shrek storms in and interrupts the wedding.
25. After Princess Fiona marries Farquaad and Shrek bursts in and expresses his feelings for her, Princess Fiona realizes that it is nearly sunset and runs off out of the Cathedral. Shortly thereafter, Princess Fiona re-enters as her post-sunset, Ogre self.
26. She needs to experience True Love's Kiss – that is, a kiss with her one True Love in order to break the curse – at which point she would turn into her version of Love's True form. She has always believed that to be the beautiful daytime version of herself based upon the stories she read.
27. No, Lord Farquaad and Princess Fiona never get a chance to kiss. Princess Fiona and Shrek do end up kissing – after realizing with each other that they are each other's True Love. Nothing happens when Shrek and Fiona kiss. Though everyone expects her to turn back from Ogre to beautiful princess, based upon Donkey raising their expectations, she remains an Ogre.
28. Farquaad is disgusted at the sight of Fiona as an Ogre – and at the prospect that he has just married an Ogre. But he realizes that regardless he still married a princess and so is now King!
29. Farquaad is extraordinarily short in stature. Thus his insecurity and need to distance himself from anyone perceived as a freak, and to force citizens to conform to standards of dress and behavior. The fairytale creatures bring Farquaad's father (who wasn't invited to the wedding) and we find that Farquaad is a Halfling – his father being a dwarf.
30. (Bonus question) Farquaad's father is one of the seven dwarfs from Snow White! Grumpy, in fact.
31. Farquaad threatens to put Fiona back in the tower for the rest of her life. That threat is negated by the fact that Shrek and the others have brought their new friend, Dragon. Farquaad is incinerated!
32. Yes, the Princess finds True Love and lives Happily Ever After. As for the others? You tell us!

# ANSWER KEYS

## FOR FILL IN THE (BLANK) EXERCISE

1	Seventh; Birthday; Parents; Pitchforks; Beautiful; Him
2	Swamp; Tread; Fairytale; Duloc; Lord; Farquaad
3	Donkey; Guards
4	Marry; King
5	Gingerbread; Cookie; Torture; Gumdrop
6	Redhead; Tower; Lava; Dragon
7	Deed; Princess; Fiona
8	Ogres; Onions; Layers; Parfaits; Delicious
9	Keep; Brimstone
10	Helmet; Rescue; Knights
11	Incinerated; Backup
12	Handsome; Stories
13	Curse; Beast; Sunset
14	True Love's Kiss; Love's True Form
15	Overhears
16	Digging
17	Disgusted
18	Happily Ever After

## FOR SYNONYM EXERCISE

Quest	=>	Adventure	Britches	=>	Pants
Evicted	=>	Banished	Strictures	=>	Rules
Heinie	=>	Behind	Rescue	=>	Save
Incinerated	=>	Burned	Curse	=>	Spell
Whine	=>	Complain	Phases	=>	Stages
Raffle	=>	Drawing	Jabbering	=>	Talking
Decree	=>	Edict	Pondering	=>	Thinking
Destiny	=>	Fate	Deed	=>	Title
Enormous	=>	Huge	Hideous	=>	Ugly
Hocus Pocus	=>	Magic	Unorthodox	=>	Unusual

# SOLUTION FOR WORD SEARCH PUZZLE

NW	N	NE
W	X	E
SW	S	SE

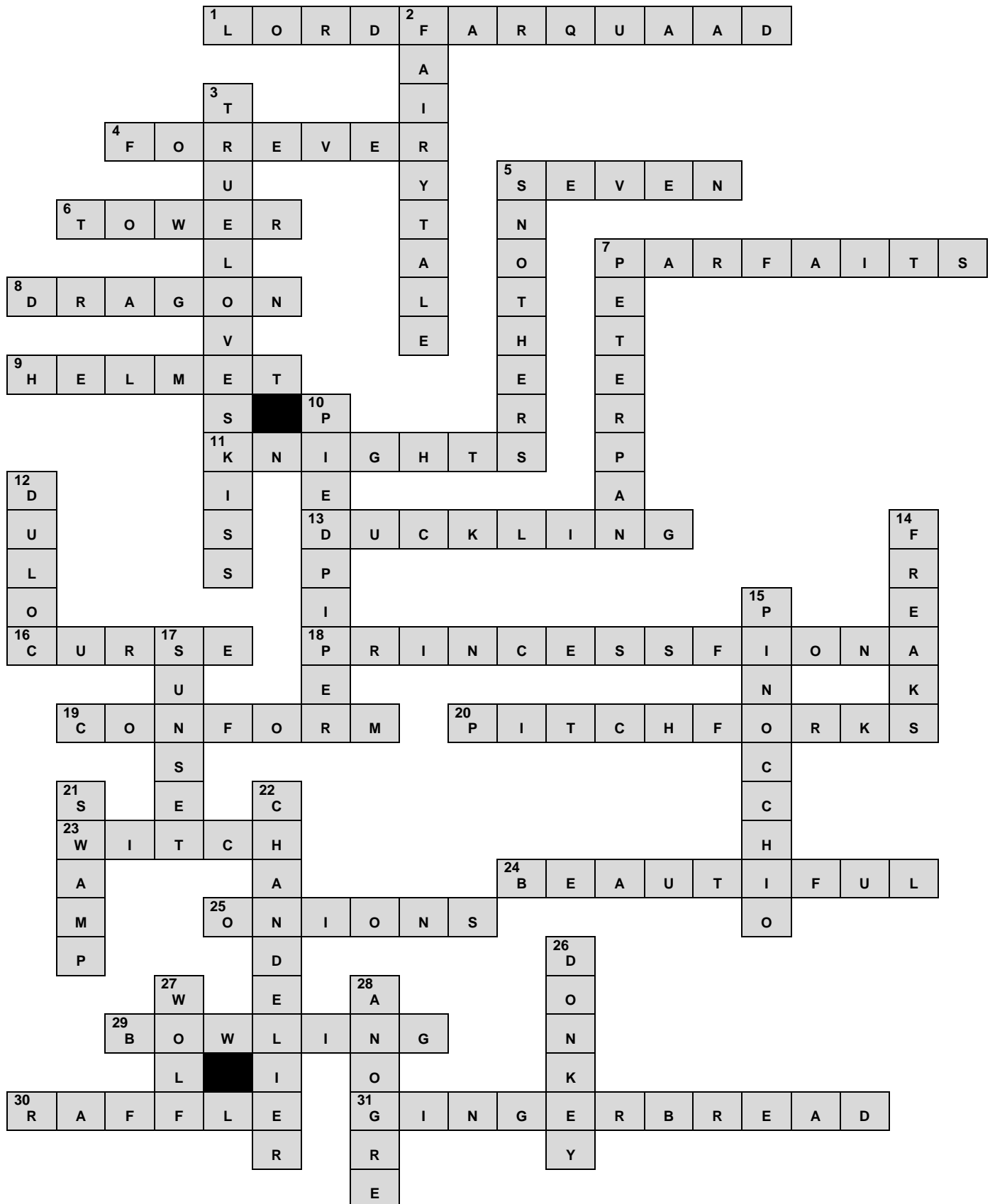
**WORD (X, Y, D)**  
(Over, Down, Direction)

BRIMSTONE(14,1,S)  
BRITCHES(9,14,N)  
CHANDELIER(10,10,NW)  
CRACKPOT(1,11,E)  
CURSE(10,13,NE)  
DECREE(7,1,SE)  
DEED(15,14,N)  
DESTINY(11,9,NW)  
DONKEY(8,15,E)  
DRAGON(6,10,NW)  
EVICTED(8,1,SW)  
FAIRYTALE(12,14,N)  
FARQUAAD(5,10,NE)  
FIONA(14,15,N)  
FREAK(6,1,SW)  
HIDEOUS(7,12,W)  
INCINERATED(5,1,SE)  
KINGDOM(1,13,E)  
KNIGHT(6,15,W)  
LORD(12,4,NW)  
OGRE(1,4,NE)  
ONION(1,4,S)  
PARFAITS(13,1,S)  
PITCHFORKS(12,1,SW)  
PRINCESS(8,10,NW)  
PUPPET(15,5,S)  
QUEST(13,13,N)  
RESCUE(10,7,S)  
SHREK(7,15,NE)  
STRICTURES(10,1,SW)  
SWAMP(15,1,S)  
TORTURE(7,14,W)

## MYSTERY PHRASE

A BIG BRIGHT BEAUTIFUL WORLD!

# CROSSWORD PUZZLE SOLUTION



S H R E K T H E M U S I C A L J R

## WRITING ACTIVITIES

(Based upon *SHREK THE MUSICAL JR* story and the play, plus information provided in this guide)

1. What are the lessons or morals that you believe *SHREK THE MUSICAL JR* has to offer? Do you think that these were effectively conveyed? Do you think that the *SHREK* movie tried to convey the same lessons or morals? How about the original story? Are there additional lessons that one of the adaptations tried to convey? How effectively were the lessons conveyed?
2. Keeping in mind some of the lessons that *SHREK THE MUSICAL JR* story has to provide, write your own additional chapter(s) to *SHREK THE MUSICAL JR* where another character(s) learn these lesson(s).
3. If you were putting on a play about *SHREK THE MUSICAL JR*, describe what your set, scenery, costumes and props would look like.
4. If you could meet your favorite character from *SHREK THE MUSICAL JR*, what questions would you want to ask him/her? How do you think he/she might respond? Write an interview that you might have with that character/actor.
5. An important part of being an actor is to develop your character, for example, who he/she is, how does he/she react to situations, what mannerisms does he/she exhibit, how would he/she speak, dress, behave, walk, interact with others, what motivates him/her, and so forth. Pick one of your favorite characters from *SHREK THE MUSICAL JR* and describe that character in detail using the above descriptions. If you were an actor playing that character, how would your character differ?
6. Shrek laments to Donkey that he is better off alone and avoiding large crowds because he is constantly judged by people in the outside world. The minute they meet (or even just see) him, they scream, run, call him “big stupid ugly ogre!,” and so on. Because of this (and not because he is dangerous or poses a threat to anyone or would even think of really harming someone (provoked or unprovoked)), Shrek says he is better off alone. He is not the one with the problem, it is the world that has a problem with him! The world judges him before they even get to know him and, thus, that precludes him from finding acceptance among people. As his mother warned – “people hate the things they cannot understand” AND “we’re ugly son, which means that life is harder”. In what ways does Shrek lose out as a result of this narrow thinking on the part of others? In what ways do the others cheat themselves by their actions? How can this relate to your life experience?
7. In each scenario below, imagine that you are one of the characters from *SHREK THE MUSICAL JR* and write an entry in your character’s diary in which you describe how you feel about what happens. You can pick the same character for each scenario, or you can switch to different characters for the different scenarios. Make sure your entry reflects back on what it was like before the event took place as well as how you think you or others will have changed as a result of the event described. NOTE: If your character was not directly involved in the event described, you can still write an entry from that character’s point of view by assuming that they heard about the event.  
Scenario A: Young Shrek has just been sent away from home - alone – at seven – as all Ogres are.  
Scenario B: Young Shrek is chased by a mob with torches and only narrowly escapes - burned.  
Scenario C: Lord Farquaad has just issued his decrees in Duloc that require all citizens of Duloc to conform to specific dress codes, behaviors, mannerisms, etc. and all non-conforming freaks to be banished from the Kingdom to the swamp.  
Scenario D: Princess Fiona has been rescued from the tower after over 23 years in captivity.  
Scenario E: You are at the wedding of Princess Fiona and Lord Farquaad and the Princess, who left in a hurry, returns as an Ogre.  
Scenario F: Lord Farquaad has just been incinerated by the Dragon.

## CREATIVE ACTIVITIES

**LOGO:** Using construction or other paper and markers, colored pencils, crayons or other drawing tools, have each child draw what they think would be a good logo for *SHREK THE MUSICAL JR.*

**SCENE DIORAMA:** Using foam boards, Styrofoam, sticks, glue, construction paper, etc., construct a three-dimensional diorama of any scene from *SHREK THE MUSICAL JR.* Include set pieces, backdrops, major props, and any other items on stage. Items should be built somewhat to scale relative to selected stage size parameters.

**SET LAYOUT DIAGRAMS:** Set layouts are used by theatre directors and production teams to plan what set pieces will be used, where they will be placed on the stage, what has to be moved on and off stage between scenes and where the characters will be able to move in relation to the set pieces. Have the children, preferably in groups, prepare set layout diagrams for each of the scenes in *SHREK* as they would create them. To this end, the children may use a copy of the *SHREK* book and break it down into scenes from scratch (e.g., whenever a new location or a new physical structure is referenced there could be a new set layout). By completing their own set layouts, the children will feel as though they were the ones to create or direct a play version of the *SHREK* story. If done before attending CPP's performance, the children will also be able to see whether the scenes that they chose to include were also included in the play adaptation.

**CHARACTER/SCENE BREAKDOWNS:** Using the scenes developed from the Set Layout Diagrams activity, the children may also prepare Character/Scene Breakdowns. On a separate sheet of paper for each scene developed, have the children make a list of the characters that they would have in each scene. Of course, some characters will have to be in some scenes by necessity – based upon the narrative itself. In other instances, though, the children may choose to have other characters present during a scene as well (e.g., animals, bystanders, etc. may be included in some scenes even if they don't actually have lines based on the narrative).

**FLIP BOOKS:** An extension of the Set Layout Diagrams and Character/Scene Breakdowns activity might be to have the children make flip books of their version of the story that they have created through the above activities. To do this, copies of the set layouts for each scene may be made so that the characters may be drawn onto the scenes – several copies may be required for each scene to be able to illustrate different actions that might be taking place in that scene. Adding their version of the story beneath illustrations then completes the book.

### *SHREK THE MUSICAL JR* MATH?

Who would have thought that the story of *SHREK THE MUSICAL JR* could be used to study math? CPP did, of course! Have the students find answers to the questions posed below.

1. From the story, we are told that Princess Fiona was placed in the tower on her 7<sup>th</sup> birthday. In the flashback scene ("I Know It's Today"), each Fiona (Young Fiona, Teen Fiona, and Princess Fiona as adult) sing about how many days it is for them. How old would each Fiona be (in total days and in years & days) at the time of the flashback given . . .
  - a.) Young Fiona sings it has been 23 days?
  - b.) Middle Fiona sings it has been 958 days?
  - c.) Adult Princess Fiona sings it has been 8423?
2. Assuming Pinocchio's nose started out 1 inch long and grows 1 inch every time he tells a lie, after how many lies would it be as long as a.) a foot-long Subway sandwich? b.) A yardstick? c.) The overall length of a football field?

ANSWERS TO MATH PROBLEMS ON NEXT PAGE

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## MATH ANSWERS:

- 1a.) Young Fiona has been in the tower for 23 days at the time she is singing in the flashback. She was already 7 when she was put into the tower. Loosely, she would have been  $7 \times 365$  days old when put in the tower (= 2,555 days old) plus the 23 days, making her 2,578 days old. More technically correct – if each year is 365.24 days (which is why we have a leap year with 366 days every four years), then  $7 \times 365.24 = 2,556.68 + 23 = 2,579.68$  days old. Of course, in years she is 7 years and 23 days old.
- 1b.) Similarly for Middle Fiona:  $2,555 + 958 = 3,513$  days old (or  $2,556.68 + 958 = 3,514.68$  days old). In years, she is 7 years plus  $(958/365 =) 2.6248$  or 2 years and 228 days = 9 years and 228 days old
- 1c.) Lastly, for Adult Fiona: her added days of 8,423 days amount to 23.06155 years or 23 years and 22.5 days. So, in days, Adult Fiona is 10,978 days old (or 10,979.68 days old). In years, she is 30 years and 22.5 days.
- 2a.) Assuming a footlong Subway sandwich is actually a foot long, it would be 12 inches long. Since his nose starts out at 1 inch, then 11 lies would add 11 more inches to make a total of 12 inches in the foot long.
- 2b.) A yardstick is three (3) feet in length and, thus, 36 inches in total. Again, since he starts out at 1 inch, 35 lies would add 35 more inches to make a total of 36 inches (or a yardstick's length).
- 2c.) A football field as assumed is 120 yards. This is 360 feet or 4,320 inches long. Again, as above, 4,319 lies would add 4,319 inches to the one inch original length to yield a nose as long as a football field.

## RESOURCES AND CREDITS

### INTERNET RESOURCES

<http://www.discoveryeducation.com>

<http://en.wikipedia.org/>

<http://www.wikipedia.org/>

<http://www.youtube.com> (search for Shrek the Musical or Shrek the Musical Jr videos)

Netflix (Shrek the Musical Broadway production)